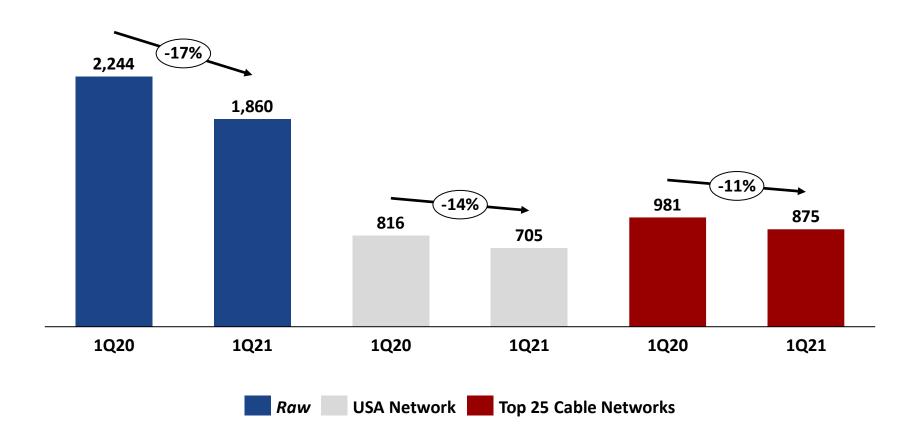


Key Performance Indicators

AVERAGE US PRIMETIME CABLE TV VIEWERSHIP

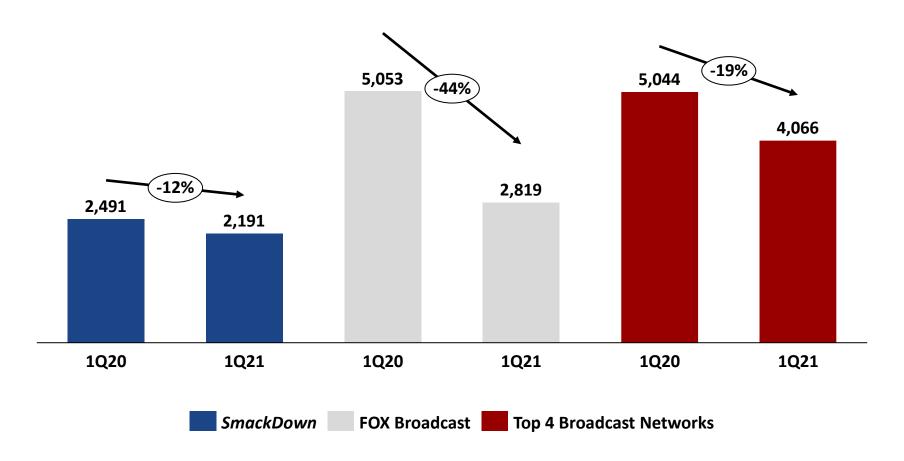
RAW AND PRIMETIME CABLE TV P2+ VIEWERSHIP (000s)





AVERAGE US PRIMETIME BROADCAST TV VIEWERSHIP

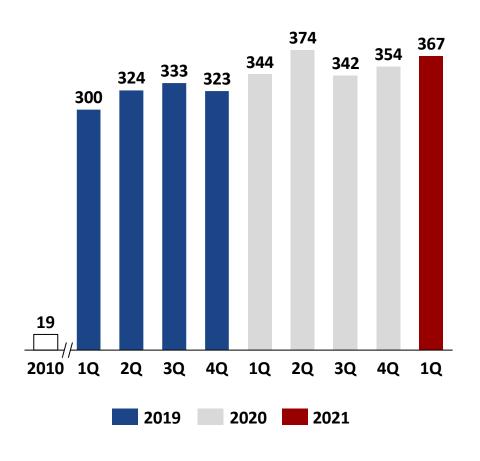
SMACKDOWN AND PRIMETIME BROADCAST TV P2+ VIEWERSHIP (000s)

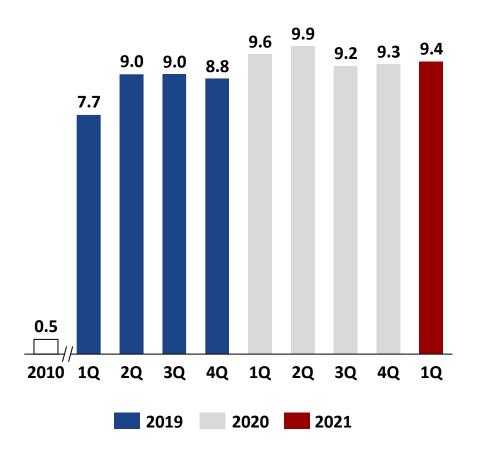


MEDIA CONSUMPTION: WWE AVOD CONSUMPTION

AVOD Global Hours Viewed (MM)

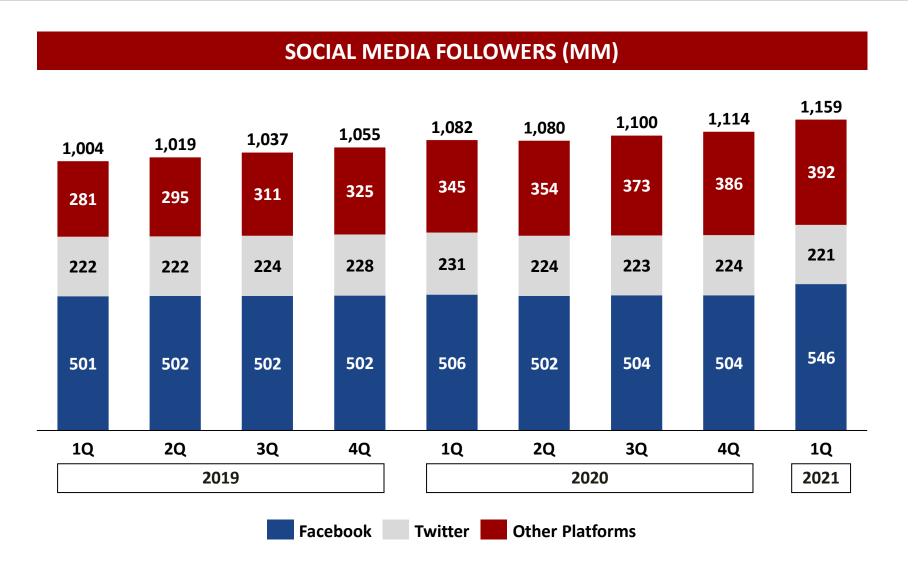
AVOD Global Views (B)





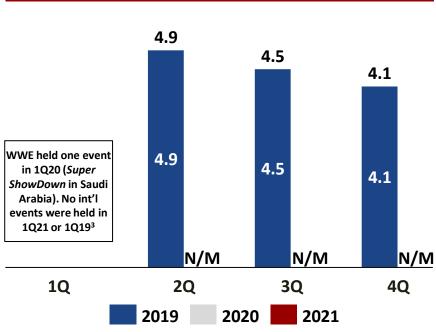


SOCIAL MEDIA: WWE REACH





NORTH AMERICA $(000s)^{1,2}$ INTERNATIONAL (000s)^{2,3} 6.3 4.9 5.8 5.8 1.1 4.8 4.4 WWE held one event 4.9 in 1Q20 (Super 4.7 ShowDown in Saudi Arabia). No int'l events were held in 1Q21 or 1Q193 N/M N/M N/M N/M **2Q 1Q 3Q 4Q 1Q** 2021 WrestleMania 2019 2020 **NUMBER OF EVENTS 1Q 2Q 3Q 4Q** 2019 90 53 67 50 2020 41 0 0 0 2021 0



NUMBER OF EVENTS				
	1Q	2Q	3Q	4Q
2019	0	23	7	20
2020	1	0	0	0
2021	0			



APPENDIX



FOOTNOTES – DEFINITION OF METRICS

- Average Viewers P2+: An average of the U.S. viewing audience (persons age 2+, as measured by Nielsen) for each minute of a program or daypart expressed as an absolute number, in thousands. During 1Q21 and 1Q20, total U.S. television persons included an average of approximately 308 million and 307 million persons, respectively. Television viewership is measured on a Live+SD basis for 1Q21 and 1Q20
- Top 25 Cable Networks reflect those 25 networks with the highest total primetime Average Viewers P2+ (duration-weighted) in 1Q20 (excludes broadcast and premium networks).
- Top 4 Broadcast Networks include ABC, CBS, FOX and NBC. Note that total primetime Average Viewers P2+ (duration-weighted) are defined as Monday-Saturday 8-11pm, Sunday 7-11pm for ABC, CBS and NBC, and Monday-Saturday 8-10pm, Sunday 7-10pm for FOX.
- Media Consumption AVOD is defined as ad-supported video on demand. Consumption includes videos viewed on third-party (Facebook, Instagram, Snapchat, TikTok, Twitter, YouTube) and WWE platforms (WWE.com and WWE App). 2018-2019 figures include Facebook, Instagram, Snapchat, Twitter, YouTube and WWE platforms. Beginning 4Q19, data includes TikTok. Beginning 1Q20, data includes Twitch and Snapchat Discovery. Beginning 2Q20, figures include consumption on the Free Version of WWE Network. Due to potential data restatements by YouTube, rounding differences may occur. Third-party consumption figures, including Facebook and YouTube, are based on Google Analytics and WWE platform consumption figures are based on internal data.
- Social media followers represent the number of followers for each individual platform Facebook, Twitter, etc.as sourced from each platform; as such, total followers shown have not been adjusted for duplication among or within platforms and do not represent the number of "unique" followers.

